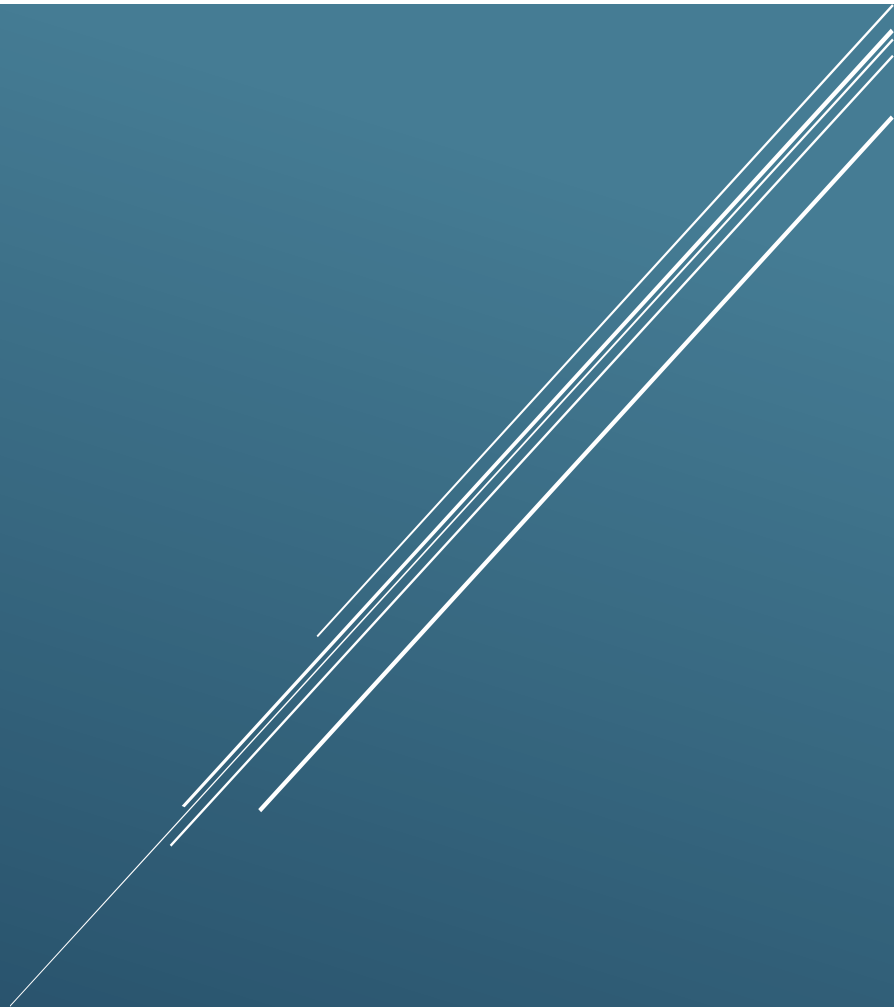




WAKEBOARD JUDGES INSTRUCTION

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Purpose of Judging

Riders are judged on the overall impression of their run. There are **no fixed points assigned to individual tricks**. Judges evaluate:

- Difficulty
- Execution
- Variety
- Intensity
- Creativity and composition

The score is typically given on a 0–100 point scale.

Main Judging Categories

1. Execution

How well is the trick performed?

Consider:

- Control in the air
- Clean landings
- Stability
- Board control
- No hand drags or sketchy landings

High Score:

- Full control throughout the trick
- Clean landing
- Smooth continuation of the run

Lower Score:

- Hand touches water
- Unstable landing
- Loss of balance
- Crash

2. Intensity (Difficulty & Amplitude)

How big and technical is the run?

Consider:

- Height
- Distance
- Rotations
- Inverts
- Technical difficulty
- Commitment and risk level

High Score:

- Large tricks
- Technical combinations
- Significant amplitude

Lower Score:

- Small, safe tricks
- Low risk
- Limited intensity

3. Composition

How complete and varied is the run?

Consider:

- Variety of tricks
- Use of both heel side and toe side approaches
- Use of features/obstacles
- Flow and timing
- Avoidance of repetition

High Score:

- Well-structured run
- Good variety
- Complete use of the course
- Creative line selection

Lower Score:

- Repetitive tricks
- Poor flow
- Limited variety

General Judging Principles

Judges should evaluate:

- The entire run
- Not just the hardest trick
- The rider's overall performance

Important:

- Be consistent
- Treat all riders equally
- Do not be influenced by rider reputation or crowd reactions

Falls and Crashes

Falls have a significant impact on scoring.

Guideline:

- Minor mistake → small deduction
- Major crash → substantial deduction
- Multiple crashes → significant reduction in score

After a fall, only the remainder of the run can contribute positively to the score.

Practical Tips for Judges

During the Heat

- Focus on one rider at a time
- Take brief notes
- Compare riders within the same heat
- Use the first rider as a reference point

Score Guide

Score	Performance Level
90–100	International elite run
80–89	Very strong competition run
70–79	Good complete run
60–69	Average run
Below 60	Multiple mistakes or crashes

Official sources

- [IWWF Wakeboard Rules](#)
- [Wake NZ Judging Criteria](#)
- [WWA Judging Criteria](#)